

PRESS RELEASE

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Soundrangers Designs the Sound for new Harry Potter PC Game, Prisoner of Azkaban

Innovative sound company chosen to develop sound for the new Harry Potter video game

SEATTLE, WA - May 5, 2004 /Send2Press Newswire/ -- Soundrangers (www.Soundrangers.com), known for their unique online sound library and game audio expertise, was chosen to do the sound design for the newest Harry Potter game, "Prisoner of Azkaban." Specializing in creating sound for interactive formats such as games and Web sites, Soundrangers had the creativity and experience that the game's developer, KnowWonder, was looking for to engage in the latest installment of the Harry Potter video game series.

Developing sound for the Harry Potter game required a balanced blend of creativity and technical know-how. Utilizing Epic's Unreal engine, the sound environment was created using a mix of custom sound design work and effects from Soundrangers' original library of material to capture the essence of the Potter universe.

Creatures, environmental ambience and magic were all developed using the J.K. Rowling book as a guideline while working within the confines of the interactive gaming environment. Production took place at the Soundrangers headquarters in Seattle where the majority of sound effects were created from scratch and implemented using the Unreal technology.

Soundrangers is a Seattle-based company that specializes in developing custom game audio for PC, console games, and the Web. Clients include Amaze Entertainment, Microsoft Game Studios, Electronic Arts, and Smashing Ideas. Soundrangers also operates a downloadable audio library that hosts thousands of original, royalty-free sound effects and music loops. These sounds are available directly via Soundrangers' Web site at <http://www.Soundrangers.com>, where they can be purchased individually and downloaded in multiple file formats.

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/Note to editors: logos, images, audio examples, and interviews available on request./

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[source of news = Soundrangers]
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*IMPORTANT NOTE TO MEDIA:
to reach the organization releasing this news, please contact:
hello@soundrangers.com (media only)

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